Opposite Corners

Ages; 12/13 +

Key focus; Switching Play

OPPOSITE CORNERS

HOW TO PLAY:

- 2 teams of 4 players in a square with 4 goals (red and blue)
- ✓ Area 30m x 40m (Biggerfor Striking)
- ✓ Score in either of the two oppositions' goals
- Or coach may choose a goals to score into when a team is on the attack
- If the ball goes out restart with a sideline kick or side line cut.
- When a score is made, give the ball to the other team who start with a kick/strike out
- No goalkeepers in this game.
- Ball is straight backinto play after the score is taken (Keep a ball behind each of the goals)
- Focus on use of weak side

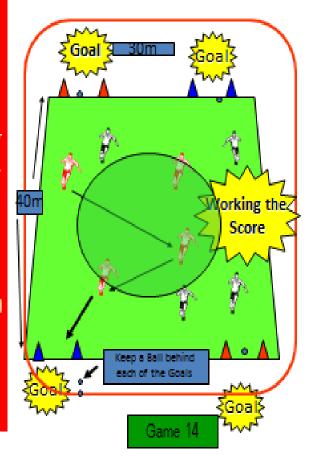
Variation 1: Pass the Midfield

 Mark out centrezone for players to play around (This encourages wing play i.e. width in mid field)

Variation 2: Through the Midfield

Ball must be played through the middle (This encourages penetration through the middle)

Key Focus: Switching Play



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